

## COURSE SPECIFICATION

Course Aim and Title	BA(Hons) Film
Intermediate Awards Available	BA Film DipHE Film CertHe
Teaching Institution(s)	UEL
Alternative Teaching Institutions (for local arrangements see final section of this specification)	N/A
UEL Academic School	Arts & Creative Industries
UCAS Code	W620
Professional Body Accreditation	None
Relevant QAA Benchmark Statements	Communications, Culture & Society
Additional Versions of this Course	BA(Hons) Film (with foundation year) BA(Hons) Film (with placement year)
Date Specification Last Updated	25/05/2022

### Course Aims and Learning Outcomes

This course is designed to give you the opportunity to:

- gain an advanced knowledge and critical understanding of a broad range of film and video cultures from different parts of the world and from different historical periods;
- acquire and develop practical and critical skills in techniques of film and video production.
- gain a thorough understanding of the professional context of film practice and the ability to articulate this and apply it in your practice.

What you will learn:

#### Knowledge

- of the context and character of cinema, film and video from an international and historical perspective;
- of the relevant technologies of audio-visual production.

#### Thinking skills

- how to conceptualise the links between theory and practice;
- to identify where audio-visual production of the past is relevant to audio-visual production of the present;
- how to develop your own point of view in relation to specified films and other texts;
- how to analyse the complexities of film and video cultures.

### Subject-Based Practical skills

- competence in relevant film and video technologies and other related media technologies. This will involve developing skills in analogue and digital media formats – including the skills involved in editing, lighting, cinematography and directing;
- competence in writing skills such as scripting and storyboarding and the preparation of treatments and synopses.

### Skills for life and work (general skills)

- how to organise and manage a workload effectively;
- how to locate and select sources of information for written work/research;
- how to work collaboratively;
- how to give oral presentations.

## Learning and Teaching

### Knowledge is developed through

- presentation of frameworks of information and theory in lectures
- student-centred seminar discussions
- guided reading of specified texts on a weekly basis
- viewing of films on a weekly basis

### Thinking skills are developed through

- close analysis of specified texts
- individual and small group exercises in seminar sessions and workshops

### Practical skills are developed through

- tutored introductions to media technologies
- practical demonstration workshops
- tutorial support, independent practical studies
- project work

### Skills for life and work (general skills) are developed through

- understanding of university and degree course and structure
- tutorials to discuss individual progress
- group project work; individual coursework assignments

## Assessment

Knowledge is assessed by

- written essays
- case studies
- reports
- evaluations
- presentations
- production portfolios

Thinking skills are assessed by

- written essays
- case studies
- journals
- evaluations
- presentations
- production portfolios
- practice projects

Practical skills are assessed by

- tutor-observation
- evidence of demonstrable understanding in completed project work
- evidence of understanding of formal specificity of medium

Skills for life and work (general skills) are assessed by

- involvement in and contribution to seminar / workshop sessions
- ability to understand and meet requirements of module specification
- attendance at regular tutorials
- involvement in and contribution to group project work

Students with disabilities and/or particular learning needs should discuss assessments with the Course Leader to ensure they are able to fully engage with all assessment within the course.

## Work or Study Placements

In keeping with UEL's commitment to equip students with the attributes of 'critical practitioners' needed for the contemporary world of work, we recognise the value of experiential learning through placement and workplace observation. In addition, that is, to the embedding of key skills throughout our courses and within 'professional practice' modules in particular.

A separately titled placement year version of the course is available, which takes the form of an additional year long module in which you plan, prepare and undertake a work placement in industry that is pertinent to your career objectives.

All students are encouraged to undertake appropriate work placements. The course team will increase students' opportunities to find placements by collaborating closely with the Centre for Students Success, in particular with the Employer Engagement team at CfSS which connects employers to students who are looking for placements and internships through your online Job Board and the UEL Funded Internship Scheme that the CfSS manages.

Furthermore, placements will be facilitated by the Knowledge Dock Business and Innovation Centre, that liaise with local businesses and charities to develop links and civic engagement opportunities. If organised by the student, placements must be approved by the course team.

All placements will be supported by an allocated supervisor from the Academic team.

Students have the opportunity to apply for study abroad. Study abroad places are not guaranteed and students will need to liaise with the Study Abroad Coordinator and course leader to make arrangements with the host institution.

Taking advantage of UEL's London location, the modules will include industry speakers, talks and workshops, and give students the opportunity to develop networking skills leading to placements. Placement opportunities may be organised independently or on students' behalf by the course team.

## Course Structure

All courses are credit-rated to help you to understand the amount and level of study that is needed.

One credit is equal to 10 hours of directed study time (this includes everything you do e.g. lecture, seminar and private study).

Credits are assigned to one of 5 levels:

- 3 Equivalent in standard to GCE 'A' level and is intended to prepare students for year one of an undergraduate degree course.
- 4 Equivalent in standard to the first year of a full-time undergraduate degree course.
- 5 Equivalent in standard to the second year of a full-time undergraduate degree course.
- 6 Equivalent in standard to the third year of a full-time undergraduate degree course.
- 7 Equivalent in standard to a Masters degree.

Courses are made up of modules that are each credit weighted.

The module structure of this course:

<b>Level</b>	<b>Module Code</b>	<b>Module Title</b>	<b>Credit Weighting</b>	<b>Core/Option</b>	<b>Available by Distance Learning?</b>
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					<b>Y/N</b>
4	MS4040	Creative Content	20	Core	N
4	MS4020	Media Cultures	20	Core	N
4	MS4041	Production Lab 1	20	Core	N
4	MS4039	Storytelling	20	Core	N
4	MS4023	Agency 1 (Mental Wealth)	20	Core	N
4	MS4016	Film History	20	Core	N
5	MS5056	Production Lab 2	20	Core	N
5	MS5057	Advanced Storytelling	20	Core	N
5	MS5035	Critical Theory	20	Core	N
5	MS5039	European and World Cinema	20	Core	N
5	MS5031	Agency 2 (Mental Wealth)	20	Core	
5	MS5038	Internship / Study Abroad Module: Employment and Enterprise	20	Core	N
5	MS5018	Placement year	120P	Option	N
6	MS6006	Professional Practice	20	Core	N
6	MS6033	Final Project: Development	20	Core	N
6	MS6032	Final Project: Completion	20	Core	N
6	MS6019	Agency 3 (Mental Wealth)	20	Core	N
6	MS6036	Horror and Science Fiction	20	Option	N

6	MS6042	Urban Film	20	Option	N
6	MS6040	Transmedia & Digital Futures	20	Option	N
6	MS6031	Creative Mobile Media	20	Option	N

*Please note: Optional modules might not run every year, the course team will decide on an annual basis which options will be running, based on student demand and academic factors, in order to create the best learning experience.*

Additional detail about the course module structure:

A student registered in a full-time attendance mode will take 120 credits per year.

Typically this will be comprised of six 20 credit modules. An honours degree will complete modules totalling 120 credits at level 4, modules totalling 120 credits at level 5 and modules totalling 120 credits at level 6.

A typical student, in full-time attendance mode of study, will register for 120 credits in an academic year. A student in a part-time mode of study may register for up to 80 credits in any academic year.

A core module for a course is a module which a student must have passed (i.e. been awarded credit) in order to achieve the relevant named award. An optional module for a course is a module selected from a range of modules available on the course.

The overall credit-rating of this course is 360 credits. If for some reason you are unable to achieve this credit you may be entitled to an intermediate award, the level of the award will depend on the amount of credit you have accumulated. You can read the University Student Policies and Regulations on the UEL website.

### Course Specific Regulations

N/A

### Typical Duration

It is possible to move from full-time to part-time study and vice-versa to accommodate any external factors such as financial constraints or domestic commitments. Many of our students make use of this flexibility and this may impact on the overall duration of their study period.

The expected duration of the BA Film course is 3 years full-time or 4.5 years part-time.

A student cannot normally continue study on a course after 4 years of study in full time mode unless exceptional circumstances apply and extenuation has been granted. The limit for completion of a course in part time mode is 7 years from first enrolment.

### Further Information

More information about this course is available from:

- The UEL web site ([www.uel.ac.uk](http://www.uel.ac.uk))
- The course handbook
- Module study guides
- UEL Manual of General Regulations (available on the UEL website)
- UEL Quality Manual (available on the UEL website)
- School web pages

All UEL courses are subject to thorough course approval procedures before we allow them to commence. We also constantly monitor, review and enhance our courses by listening to student and employer views and the views of external examiners and advisors.

Additional costs:

Production costs (i.e. travel, locations, props, actors' fees etc.) may be incurred by the student depending on the projects they develop. A typical cost for location shooting could be £100 a year, but this is highly variable and you are able to control budgets yourself.

The production equipment and facilities for project work is provided as part of the course fee. All necessary production software is supplied on campus, and provisions are made to make the software available at home.

For off-campus working and freelance professional use, a high-specification laptop is recommended, following the guidelines provided as minimum system requirements for running Adobe Premiere. Recommended spend: £1,500

<https://helpx.adobe.com/uk/premiere-pro/system-requirements.html>

## Alternative Locations of Delivery

N/A